

# Stokes's theorem

# Stokes's Theorem

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane.

# Stokes's Theorem

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ .

# Stokes's Theorem

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ . Then

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \pm \int_C \mathbf{u} \cdot d\mathbf{r}.$$

# Stokes's Theorem

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ . Then

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \pm \int_C \mathbf{u} \cdot d\mathbf{r}.$$

We need a little more discussion to eliminate the ambiguity in the sign.

# Stokes's Theorem

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ . Then

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \pm \int_C \mathbf{u} \cdot d\mathbf{r}.$$

We need a little more discussion to eliminate the ambiguity in the sign. To make sense of the right hand side, we need to specify the direction in which we move around  $C$ .

# Stokes's Theorem

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ . Then

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \pm \int_C \mathbf{u} \cdot d\mathbf{r}.$$

We need a little more discussion to eliminate the ambiguity in the sign. To make sense of the right hand side, we need to specify the direction in which we move around  $C$ . The integral in one direction will be the negative of the integral in the opposite direction.

# Stokes's Theorem

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ . Then

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \pm \int_C \mathbf{u} \cdot d\mathbf{r}.$$

We need a little more discussion to eliminate the ambiguity in the sign. To make sense of the right hand side, we need to specify the direction in which we move around  $C$ . The integral in one direction will be the negative of the integral in the opposite direction. Similarly, on the left hand side we have the integral of  $\text{curl}(\mathbf{u}) \cdot \mathbf{n} dA$ , where  $\mathbf{n}$  is a unit vector normal to the surface.



# Stokes's Theorem

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ . Then

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \pm \int_C \mathbf{u} \cdot d\mathbf{r}.$$

We need a little more discussion to eliminate the ambiguity in the sign. To make sense of the right hand side, we need to specify the direction in which we move around  $C$ . The integral in one direction will be the negative of the integral in the opposite direction. Similarly, on the left hand side we have the integral of  $\text{curl}(\mathbf{u}) \cdot \mathbf{n} dA$ , where  $\mathbf{n}$  is a unit vector normal to the surface. There are two possible directions for  $\mathbf{n}$  (each opposite to the other) and there is no natural rule to choose between them.

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ . Then

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \pm \int_C \mathbf{u} \cdot d\mathbf{r}.$$

We need a little more discussion to eliminate the ambiguity in the sign. To make sense of the right hand side, we need to specify the direction in which we move around  $C$ . The integral in one direction will be the negative of the integral in the opposite direction. Similarly, on the left hand side we have the integral of  $\text{curl}(\mathbf{u}) \cdot \mathbf{n} dA$ , where  $\mathbf{n}$  is a unit vector normal to the surface. There are two possible directions for  $\mathbf{n}$  (each opposite to the other) and there is no natural rule to choose between them. However, the choice of  $\mathbf{n}$  can be linked to the choice of direction around the curve as follows: if you walk in the specified direction with your feet on  $C$  and your head pointing in the direction of  $\mathbf{n}$ , then the surface  $S$  should be on your left.

Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ . Then

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \pm \int_C \mathbf{u} \cdot d\mathbf{r}.$$

We need a little more discussion to eliminate the ambiguity in the sign. To make sense of the right hand side, we need to specify the direction in which we move around  $C$ . The integral in one direction will be the negative of the integral in the opposite direction. Similarly, on the left hand side we have the integral of  $\text{curl}(\mathbf{u}) \cdot \mathbf{n} dA$ , where  $\mathbf{n}$  is a unit vector normal to the surface. There are two possible directions for  $\mathbf{n}$  (each opposite to the other) and there is no natural rule to choose between them. However, the choice of  $\mathbf{n}$  can be linked to the choice of direction around the curve as follows: if you walk in the specified direction with your feet on  $C$  and your head pointing in the direction of  $\mathbf{n}$ , then the surface  $S$  should be on your left. Provided that we follow this convention, we will have

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \iint_S \text{curl}(\mathbf{u}) \cdot \mathbf{n} dA = + \int_C \mathbf{u} \cdot d\mathbf{r}.$$

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ .

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ .

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos^2(s) - r^2 \sin^2(s))$$

with  $0 \leq r \leq 1$  and  $0 \leq s \leq 2\pi$ .

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos^2(s) - r^2 \sin^2(s))$$

with  $0 \leq r \leq 1$  and  $0 \leq s \leq 2\pi$ . Using  $\cos^2(s) - \sin^2(s) = \cos(2s)$ :

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s))$$

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos^2(s) - r^2 \sin^2(s))$$

with  $0 \leq r \leq 1$  and  $0 \leq s \leq 2\pi$ . Using  $\cos^2(s) - \sin^2(s) = \cos(2s)$ :

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)), \text{ which gives}$$

$$\mathbf{r}_r = (\cos(s), \sin(s), 2r \cos(2s))$$



## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos^2(s) - r^2 \sin^2(s))$$

with  $0 \leq r \leq 1$  and  $0 \leq s \leq 2\pi$ . Using  $\cos^2(s) - \sin^2(s) = \cos(2s)$ :

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)), \text{ which gives}$$

$$\mathbf{r}_r = (\cos(s), \sin(s), 2r \cos(2s))$$

$$\mathbf{r}_s = (-r \sin(s), r \cos(s), -2r^2 \sin(2s))$$

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos^2(s) - r^2 \sin^2(s))$$

with  $0 \leq r \leq 1$  and  $0 \leq s \leq 2\pi$ . Using  $\cos^2(s) - \sin^2(s) = \cos(2s)$ :

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)), \text{ which gives}$$

$$\mathbf{r}_r = (\cos(s), \sin(s), 2r \cos(2s))$$

$$\mathbf{r}_s = (-r \sin(s), r \cos(s), -2r^2 \sin(2s))$$

$$\mathbf{r}_r \times \mathbf{r}_s = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \cos(s) & \sin(s) & 2r \cos(2s) \\ -r \sin(s) & r \cos(s) & -2r^2 \sin(2s) \end{bmatrix}$$

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos^2(s) - r^2 \sin^2(s))$$

with  $0 \leq r \leq 1$  and  $0 \leq s \leq 2\pi$ . Using  $\cos^2(s) - \sin^2(s) = \cos(2s)$ :

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)), \text{ which gives}$$

$$\mathbf{r}_r = (\cos(s), \sin(s), 2r \cos(2s))$$

$$\mathbf{r}_s = (-r \sin(s), r \cos(s), -2r^2 \sin(2s))$$

$$\mathbf{r}_r \times \mathbf{r}_s = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \cos(s) & \sin(s) & 2r \cos(2s) \\ -r \sin(s) & r \cos(s) & -2r^2 \sin(2s) \end{bmatrix}$$

$$= (-2r^2 \sin(s) \sin(2s) - 2r^2 \cos(s) \cos(2s), 2r^2 \cos(s) \sin(2s) - 2r^2 \sin(s) \cos(2s), r \cos^2(s) + r \sin^2(s))$$

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos^2(s) - r^2 \sin^2(s))$$

with  $0 \leq r \leq 1$  and  $0 \leq s \leq 2\pi$ . Using  $\cos^2(s) - \sin^2(s) = \cos(2s)$ :

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)), \text{ which gives}$$

$$\mathbf{r}_r = (\cos(s), \sin(s), 2r \cos(2s))$$

$$\mathbf{r}_s = (-r \sin(s), r \cos(s), -2r^2 \sin(2s))$$

$$\mathbf{r}_r \times \mathbf{r}_s = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \cos(s) & \sin(s) & 2r \cos(2s) \\ -r \sin(s) & r \cos(s) & -2r^2 \sin(2s) \end{bmatrix}$$

$$= (-2r^2 \sin(s) \sin(2s) - 2r^2 \cos(s) \cos(2s), 2r^2 \cos(s) \sin(2s) - 2r^2 \sin(s) \cos(2s), r \cos^2(s) + r \sin^2(s))$$

Using

$$\sin(a) \sin(b) + \cos(a) \cos(b) = \cos(a - b) = \cos(b - a)$$

$$\sin(a) \cos(b) - \cos(a) \sin(b) = \sin(a - b) = -\sin(b - a)$$

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos^2(s) - r^2 \sin^2(s))$$

with  $0 \leq r \leq 1$  and  $0 \leq s \leq 2\pi$ . Using  $\cos^2(s) - \sin^2(s) = \cos(2s)$ :

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)), \text{ which gives}$$

$$\mathbf{r}_r = (\cos(s), \sin(s), 2r \cos(2s))$$

$$\mathbf{r}_s = (-r \sin(s), r \cos(s), -2r^2 \sin(2s))$$

$$\mathbf{r}_r \times \mathbf{r}_s = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \cos(s) & \sin(s) & 2r \cos(2s) \\ -r \sin(s) & r \cos(s) & -2r^2 \sin(2s) \end{bmatrix}$$

$$= (-2r^2 \sin(s) \sin(2s) - 2r^2 \cos(s) \cos(2s), 2r^2 \cos(s) \sin(2s) - 2r^2 \sin(s) \cos(2s), r \cos^2(s) + r \sin^2(s))$$

Using

$$\sin(a) \sin(b) + \cos(a) \cos(b) = \cos(a - b) = \cos(b - a)$$

$$\sin(a) \cos(b) - \cos(a) \sin(b) = \sin(a - b) = -\sin(b - a)$$

this becomes  $\mathbf{r}_r \times \mathbf{r}_s = (-2r^2 \cos(s), 2r^2 \sin(s), r)$

## Stokes's Theorem Example 1

Consider the surface  $S$  given by  $z = x^2 - y^2$  with  $x^2 + y^2 \leq 1$ . We will check Stokes's Theorem for the vector field  $(-y, x, 0)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos^2(s) - r^2 \sin^2(s))$$

with  $0 \leq r \leq 1$  and  $0 \leq s \leq 2\pi$ . Using  $\cos^2(s) - \sin^2(s) = \cos(2s)$ :

$$\mathbf{r} = (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)), \text{ which gives}$$

$$\mathbf{r}_r = (\cos(s), \sin(s), 2r \cos(2s))$$

$$\mathbf{r}_s = (-r \sin(s), r \cos(s), -2r^2 \sin(2s))$$

$$\mathbf{r}_r \times \mathbf{r}_s = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \cos(s) & \sin(s) & 2r \cos(2s) \\ -r \sin(s) & r \cos(s) & -2r^2 \sin(2s) \end{bmatrix}$$

$$= (-2r^2 \sin(s) \sin(2s) - 2r^2 \cos(s) \cos(2s), 2r^2 \cos(s) \sin(2s) - 2r^2 \sin(s) \cos(2s), r \cos^2(s) + r \sin^2(s))$$

Using

$$\sin(a) \sin(b) + \cos(a) \cos(b) = \cos(a - b) = \cos(b - a)$$

$$\sin(a) \cos(b) - \cos(a) \sin(b) = \sin(a - b) = -\sin(b - a)$$

this becomes  $\mathbf{r}_r \times \mathbf{r}_s = (-2r^2 \cos(s), 2r^2 \sin(s), r)$ , so

$$d\mathbf{A} = (\mathbf{r}_r \times \mathbf{r}_s) dr ds = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds.$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$

$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix}$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$



## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds$$

## Stokes' Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

On the other hand, we can parametrise the boundary curve  $C$  (where  $r = 1$ ) as

$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

On the other hand, we can parametrise the boundary curve  $C$  (where  $r = 1$ ) as

$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

On this curve we have

$$\mathbf{u} = (-y, x, 0)$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

On the other hand, we can parametrise the boundary curve  $C$  (where  $r = 1$ ) as

$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

On this curve we have

$$\mathbf{u} = (-y, x, 0) = (-\sin(s), \cos(s), 0)$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

On the other hand, we can parametrise the boundary curve  $C$  (where  $r = 1$ ) as

$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

On this curve we have

$$\mathbf{u} = (-y, x, 0) = (-\sin(s), \cos(s), 0)$$
$$d\mathbf{r} = (-\sin(s), \cos(s), -2\sin(2s)) ds$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

On the other hand, we can parametrise the boundary curve  $C$  (where  $r = 1$ ) as

$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

On this curve we have

$$\mathbf{u} = (-y, x, 0) = (-\sin(s), \cos(s), 0)$$

$$d\mathbf{r} = (-\sin(s), \cos(s), -2\sin(2s)) ds$$

$$\mathbf{u} \cdot d\mathbf{r} = (\sin^2(s) + \cos^2(s)) ds$$



## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

On the other hand, we can parametrise the boundary curve  $C$  (where  $r = 1$ ) as

$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

On this curve we have

$$\mathbf{u} = (-y, x, 0) = (-\sin(s), \cos(s), 0)$$

$$d\mathbf{r} = (-\sin(s), \cos(s), -2\sin(2s)) ds$$

$$\mathbf{u} \cdot d\mathbf{r} = (\sin^2(s) + \cos^2(s)) ds = ds$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

On the other hand, we can parametrise the boundary curve  $C$  (where  $r = 1$ ) as

$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

On this curve we have

$$\mathbf{u} = (-y, x, 0) = (-\sin(s), \cos(s), 0)$$

$$d\mathbf{r} = (-\sin(s), \cos(s), -2\sin(2s)) ds$$

$$\mathbf{u} \cdot d\mathbf{r} = (\sin^2(s) + \cos^2(s)) ds = ds$$

$$\int_C \mathbf{u} \cdot d\mathbf{r} = \int_{s=0}^{2\pi} ds$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

On the other hand, we can parametrise the boundary curve  $C$  (where  $r = 1$ ) as

$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

On this curve we have

$$\mathbf{u} = (-y, x, 0) = (-\sin(s), \cos(s), 0)$$

$$d\mathbf{r} = (-\sin(s), \cos(s), -2\sin(2s)) ds$$

$$\mathbf{u} \cdot d\mathbf{r} = (\sin^2(s) + \cos^2(s)) ds = ds$$

$$\int_C \mathbf{u} \cdot d\mathbf{r} = \int_{s=0}^{2\pi} ds = 2\pi.$$

## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
$$d\mathbf{A} = (-2r^2 \cos(s), 2r^2 \sin(s), r) dr ds$$

---

Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_{s=0}^{2\pi} \int_{r=0}^1 2r dr ds = \int_{s=0}^{2\pi} 1 ds = 2\pi.$$

On the other hand, we can parametrise the boundary curve  $C$  (where  $r = 1$ ) as

$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

On this curve we have

$$\mathbf{u} = (-y, x, 0) = (-\sin(s), \cos(s), 0)$$

$$d\mathbf{r} = (-\sin(s), \cos(s), -2\sin(2s)) ds$$

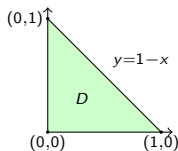
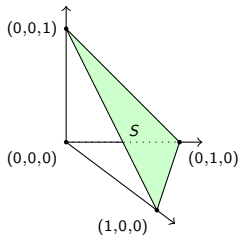
$$\mathbf{u} \cdot d\mathbf{r} = (\sin^2(s) + \cos^2(s)) ds = ds$$

$$\int_C \mathbf{u} \cdot d\mathbf{r} = \int_{s=0}^{2\pi} ds = 2\pi.$$

As expected, this is the same as  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A}$ .

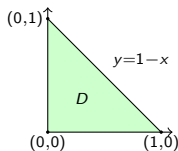
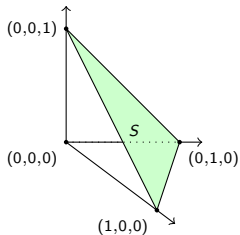
## Stokes' Theorem Example 2

Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ .



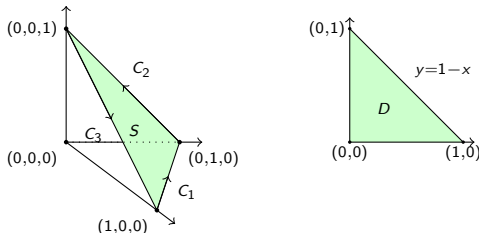
## Stokes's Theorem Example 2

Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ . Let  $\mathbf{u}$  be the vector field  $(z, x, y)$ .



## Stokes' Theorem Example 2

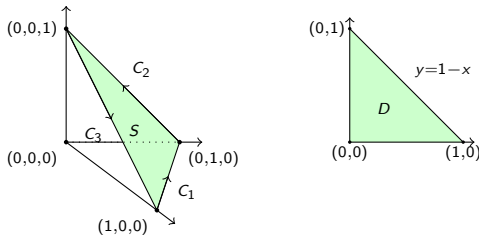
Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ . Let  $\mathbf{u}$  be the vector field  $(z, x, y)$ .



The boundary consists of the edges  $C_1$ ,  $C_2$  and  $C_3$ .

## Stokes's Theorem Example 2

Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ . Let  $\mathbf{u}$  be the vector field  $(z, x, y)$ .

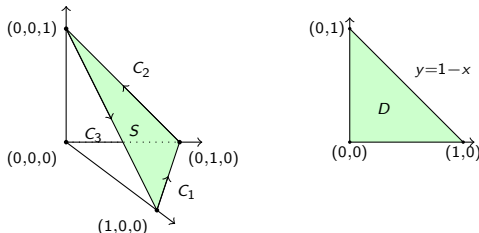


The boundary consists of the edges  $C_1$ ,  $C_2$  and  $C_3$ . We can parametrise  $C_1$  by  $\mathbf{r} = (x, y, z) = (1 - t, t, 0)$  for  $0 \leq t \leq 1$ .



## Stokes's Theorem Example 2

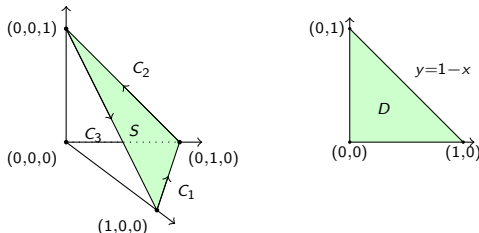
Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ . Let  $\mathbf{u}$  be the vector field  $(z, x, y)$ .



The boundary consists of the edges  $C_1$ ,  $C_2$  and  $C_3$ . We can parametrise  $C_1$  by  $\mathbf{r} = (x, y, z) = (1 - t, t, 0)$  for  $0 \leq t \leq 1$ . This gives  $d\mathbf{r} = (-1, 1, 0)dt$ .

## Stokes's Theorem Example 2

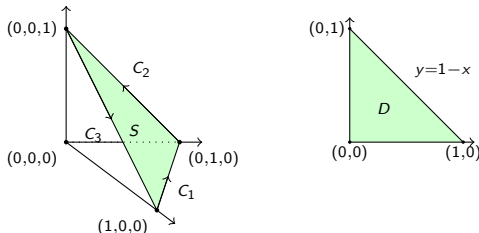
Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ . Let  $\mathbf{u}$  be the vector field  $(z, x, y)$ .



The boundary consists of the edges  $C_1$ ,  $C_2$  and  $C_3$ . We can parametrise  $C_1$  by  $\mathbf{r} = (x, y, z) = (1 - t, t, 0)$  for  $0 \leq t \leq 1$ . This gives  $d\mathbf{r} = (-1, 1, 0)dt$ . We can also substitute  $x = 1 - t$  and  $y = t$  and  $z = 0$  in the definition  $\mathbf{u} = (z, x, y)$  to get  $\mathbf{u} = (0, 1 - t, t)$ .

## Stokes's Theorem Example 2

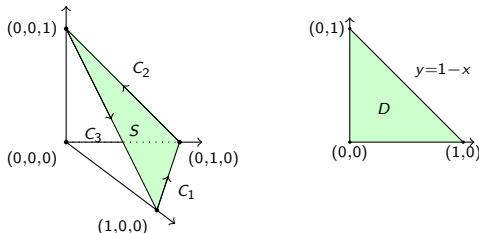
Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ . Let  $\mathbf{u}$  be the vector field  $(z, x, y)$ .



The boundary consists of the edges  $C_1$ ,  $C_2$  and  $C_3$ . We can parametrise  $C_1$  by  $\mathbf{r} = (x, y, z) = (1 - t, t, 0)$  for  $0 \leq t \leq 1$ . This gives  $d\mathbf{r} = (-1, 1, 0)dt$ . We can also substitute  $x = 1 - t$  and  $y = t$  and  $z = 0$  in the definition  $\mathbf{u} = (z, x, y)$  to get  $\mathbf{u} = (0, 1 - t, t)$ . This gives  $\mathbf{u} \cdot d\mathbf{r} = (1 - t)dt$

## Stokes's Theorem Example 2

Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ . Let  $\mathbf{u}$  be the vector field  $(z, x, y)$ .

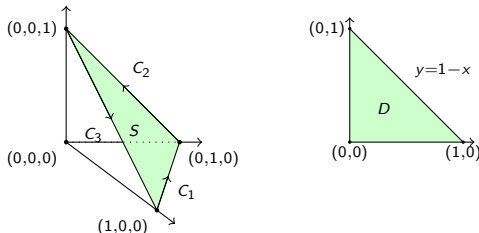


The boundary consists of the edges  $C_1$ ,  $C_2$  and  $C_3$ . We can parametrise  $C_1$  by  $\mathbf{r} = (x, y, z) = (1 - t, t, 0)$  for  $0 \leq t \leq 1$ . This gives  $d\mathbf{r} = (-1, 1, 0)dt$ . We can also substitute  $x = 1 - t$  and  $y = t$  and  $z = 0$  in the definition  $\mathbf{u} = (z, x, y)$  to get  $\mathbf{u} = (0, 1 - t, t)$ . This gives  $\mathbf{u} \cdot d\mathbf{r} = (1 - t)dt$ , so

$$\int_{C_1} \mathbf{u} \cdot d\mathbf{r} = \int_{t=0}^1 (1 - t) dt$$

## Stokes's Theorem Example 2

Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ . Let  $\mathbf{u}$  be the vector field  $(z, x, y)$ .

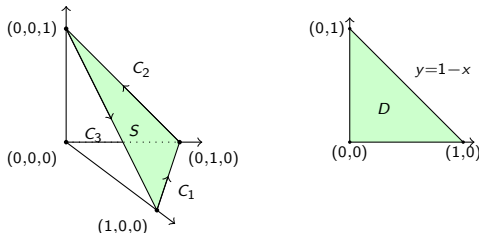


The boundary consists of the edges  $C_1$ ,  $C_2$  and  $C_3$ . We can parametrise  $C_1$  by  $\mathbf{r} = (x, y, z) = (1 - t, t, 0)$  for  $0 \leq t \leq 1$ . This gives  $d\mathbf{r} = (-1, 1, 0)dt$ . We can also substitute  $x = 1 - t$  and  $y = t$  and  $z = 0$  in the definition  $\mathbf{u} = (z, x, y)$  to get  $\mathbf{u} = (0, 1 - t, t)$ . This gives  $\mathbf{u} \cdot d\mathbf{r} = (1 - t)dt$ , so

$$\int_{C_1} \mathbf{u} \cdot d\mathbf{r} = \int_{t=0}^1 (1 - t) dt = \left[ t - \frac{1}{2}t^2 \right]_{t=0}^1$$

## Stokes's Theorem Example 2

Let  $S$  be the triangular surface shown on the left below, given by  $x + y + z = 1$  with  $x, y, z \geq 0$ . Let  $\mathbf{u}$  be the vector field  $(z, x, y)$ .

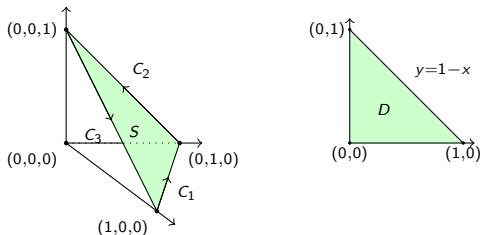


The boundary consists of the edges  $C_1$ ,  $C_2$  and  $C_3$ . We can parametrise  $C_1$  by  $\mathbf{r} = (x, y, z) = (1 - t, t, 0)$  for  $0 \leq t \leq 1$ . This gives  $d\mathbf{r} = (-1, 1, 0)dt$ . We can also substitute  $x = 1 - t$  and  $y = t$  and  $z = 0$  in the definition  $\mathbf{u} = (z, x, y)$  to get  $\mathbf{u} = (0, 1 - t, t)$ . This gives  $\mathbf{u} \cdot d\mathbf{r} = (1 - t)dt$ , so

$$\int_{C_1} \mathbf{u} \cdot d\mathbf{r} = \int_{t=0}^1 (1 - t) dt = \left[ t - \frac{1}{2}t^2 \right]_{t=0}^1 = 1/2.$$

# Stokes's Theorem Example 2

$S : x + y + z = 1$  with  $x, y, z \geq 0$ ;  $\mathbf{u} = (z, x, y)$ .

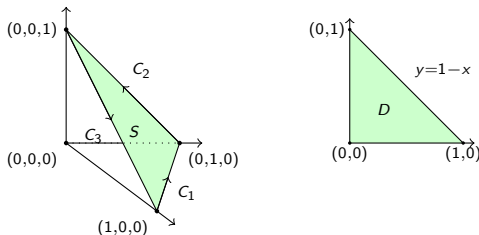


The other edges work in the same way, as in the following table:

edge	$C_1$	$C_2$	$C_3$
$\mathbf{r}$	$(1-t, t, 0)$	$(0, 1-t, t)$	$(t, 0, 1-t)$
$d\mathbf{r}$	$(-1, 1, 0)dt$	$(0, -1, 1)dt$	$(1, 0, -1)dt$
$\mathbf{u}$	$(0, 1-t, t)$	$(t, 0, 1-t)$	$(1-t, t, 0)$
$\mathbf{u} \cdot d\mathbf{r}$	$(1-t)dt$	$(1-t)dt$	$(1-t)dt$
$\int \mathbf{u} \cdot d\mathbf{r}$	$1/2$	$1/2$	$1/2$

# Stokes's Theorem Example 2

$S : x + y + z = 1$  with  $x, y, z \geq 0$ ;  $\mathbf{u} = (z, x, y)$ .



The other edges work in the same way, as in the following table:

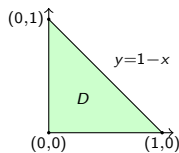
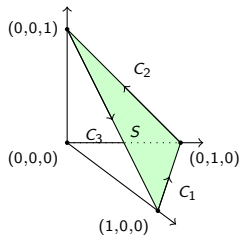
edge	$C_1$	$C_2$	$C_3$
$\mathbf{r}$	$(1-t, t, 0)$	$(0, 1-t, t)$	$(t, 0, 1-t)$
$d\mathbf{r}$	$(-1, 1, 0)dt$	$(0, -1, 1)dt$	$(1, 0, -1)dt$
$\mathbf{u}$	$(0, 1-t, t)$	$(t, 0, 1-t)$	$(1-t, t, 0)$
$\mathbf{u} \cdot d\mathbf{r}$	$(1-t)dt$	$(1-t)dt$	$(1-t)dt$
$\int \mathbf{u} \cdot d\mathbf{r}$	$1/2$	$1/2$	$1/2$

Altogether, we have  $\int_C \mathbf{u} \cdot d\mathbf{r} = 3/2$ .



## Stokes's Theorem Example 2

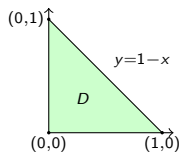
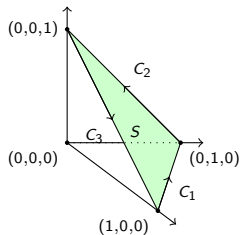
$$S : x + y + z = 1 \text{ with } x, y, z \geq 0; \quad \mathbf{u} = (z, x, y); \quad \int_C \mathbf{u} \cdot d\mathbf{r} = 3/2.$$



On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix}$

## Stokes' Theorem Example 2

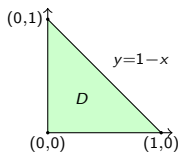
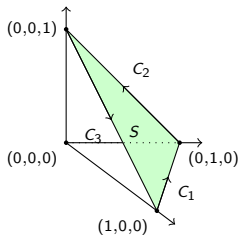
$S : x + y + z = 1$  with  $x, y, z \geq 0$ ;  $\mathbf{u} = (z, x, y)$ ;  $\int_C \mathbf{u} \cdot d\mathbf{r} = 3/2$ .



On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1)$ .

## Stokes's Theorem Example 2

$S : x + y + z = 1$  with  $x, y, z \geq 0$ ;  $\mathbf{u} = (z, x, y)$ ;  $\int_C \mathbf{u} \cdot d\mathbf{r} = 3/2$ .

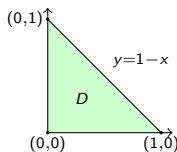
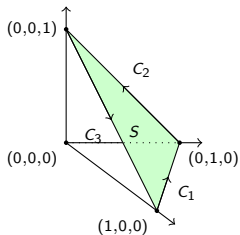


On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1)$ .

The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right.

## Stokes's Theorem Example 2

$$S : x + y + z = 1 \text{ with } x, y, z \geq 0; \quad \mathbf{u} = (z, x, y); \quad \int_C \mathbf{u} \cdot d\mathbf{r} = 3/2.$$

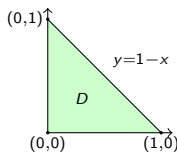
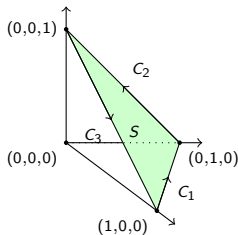


On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1).$

The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right. The surface has the form  $z = f(x, y)$ , where  $f(x, y) = 1 - x - y$  and  $(x, y)$  lies in  $D$ .

## Stokes's Theorem Example 2

$$S : x + y + z = 1 \text{ with } x, y, z \geq 0; \quad \mathbf{u} = (z, x, y); \quad \int_C \mathbf{u} \cdot d\mathbf{r} = 3/2.$$

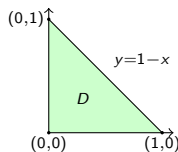
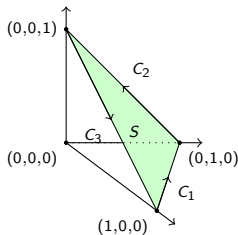


On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1).$

The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right. The surface has the form  $z = f(x, y)$ , where  $f(x, y) = 1 - x - y$  and  $(x, y)$  lies in  $D$ , so  $d\mathbf{A} = (-f_x, -f_y, 1) dx dy$

## Stokes's Theorem Example 2

$S : x + y + z = 1$  with  $x, y, z \geq 0$ ;  $\mathbf{u} = (z, x, y)$ ;  $\int_C \mathbf{u} \cdot d\mathbf{r} = 3/2$ .

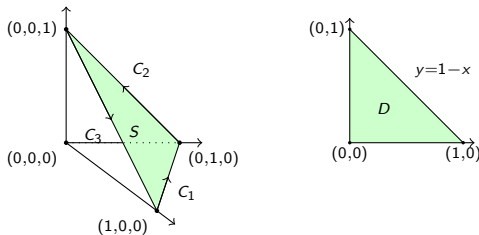


On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1)$ .

The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right. The surface has the form  $z = f(x, y)$ , where  $f(x, y) = 1 - x - y$  and  $(x, y)$  lies in  $D$ , so  $d\mathbf{A} = (-f_x, -f_y, 1) dx dy = (1, 1, 1) dx dy$ .

## Stokes's Theorem Example 2

$S : x + y + z = 1$  with  $x, y, z \geq 0$ ;  $\mathbf{u} = (z, x, y)$ ;  $\int_C \mathbf{u} \cdot d\mathbf{r} = 3/2$ .



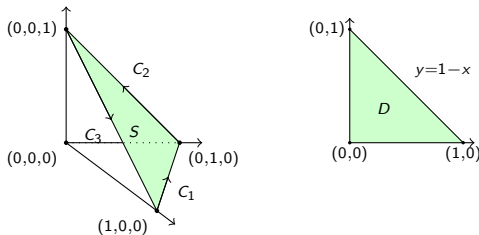
On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1)$ .

The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right. The surface has the form  $z = f(x, y)$ , where  $f(x, y) = 1 - x - y$  and  $(x, y)$  lies in  $D$ , so  $d\mathbf{A} = (-f_x, -f_y, 1) dx dy = (1, 1, 1) dx dy$ . This gives

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_D (1, 1, 1) \cdot (1, 1, 1) dx dy$$

## Stokes's Theorem Example 2

$$S : x + y + z = 1 \text{ with } x, y, z \geq 0; \quad \mathbf{u} = (z, x, y); \quad \int_C \mathbf{u} \cdot d\mathbf{r} = 3/2.$$



On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1).$

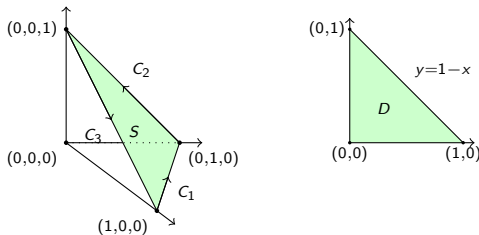
The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right. The surface has the form  $z = f(x, y)$ , where  $f(x, y) = 1 - x - y$  and  $(x, y)$  lies in  $D$ , so  $d\mathbf{A} = (-f_x, -f_y, 1) dx dy = (1, 1, 1) dx dy$ . This gives

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_D (1, 1, 1) \cdot (1, 1, 1) dx dy = 3 \int_{x=0}^1 \int_{y=0}^{1-x} dy dx$$



## Stokes's Theorem Example 2

$$S : x + y + z = 1 \text{ with } x, y, z \geq 0; \quad \mathbf{u} = (z, x, y); \quad \int_C \mathbf{u} \cdot d\mathbf{r} = 3/2.$$



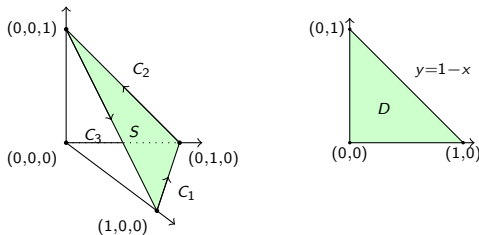
On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1).$

The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right. The surface has the form  $z = f(x, y)$ , where  $f(x, y) = 1 - x - y$  and  $(x, y)$  lies in  $D$ , so  $d\mathbf{A} = (-f_x, -f_y, 1) dx dy = (1, 1, 1) dx dy$ . This gives

$$\begin{aligned} \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} &= \int_D (1, 1, 1) \cdot (1, 1, 1) dx dy = 3 \int_{x=0}^1 \int_{y=0}^{1-x} dy dx \\ &= 3 \int_{x=0}^1 (1-x) dx \end{aligned}$$

## Stokes's Theorem Example 2

$$S : x + y + z = 1 \text{ with } x, y, z \geq 0; \quad \mathbf{u} = (z, x, y); \quad \int_C \mathbf{u} \cdot d\mathbf{r} = 3/2.$$



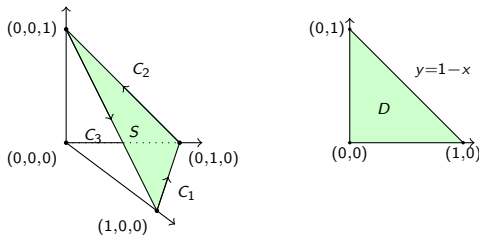
On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1).$

The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right. The surface has the form  $z = f(x, y)$ , where  $f(x, y) = 1 - x - y$  and  $(x, y)$  lies in  $D$ , so  $d\mathbf{A} = (-f_x, -f_y, 1) dx dy = (1, 1, 1) dx dy$ . This gives

$$\begin{aligned} \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} &= \int_D (1, 1, 1) \cdot (1, 1, 1) dx dy = 3 \int_{x=0}^1 \int_{y=0}^{1-x} dy dx \\ &= 3 \int_{x=0}^1 (1-x) dx = 3 \left[ x - \frac{1}{2}x^2 \right]_{x=0}^1 \end{aligned}$$

## Stokes's Theorem Example 2

$$S : x + y + z = 1 \text{ with } x, y, z \geq 0; \quad \mathbf{u} = (z, x, y); \quad \int_C \mathbf{u} \cdot d\mathbf{r} = 3/2.$$



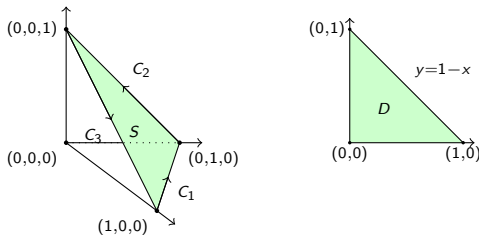
On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1).$

The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right. The surface has the form  $z = f(x, y)$ , where  $f(x, y) = 1 - x - y$  and  $(x, y)$  lies in  $D$ , so  $d\mathbf{A} = (-f_x, -f_y, 1) dx dy = (1, 1, 1) dx dy$ . This gives

$$\begin{aligned} \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} &= \int_D (1, 1, 1) \cdot (1, 1, 1) dx dy = 3 \int_{x=0}^1 \int_{y=0}^{1-x} dy dx \\ &= 3 \int_{x=0}^1 (1-x) dx = 3 \left[ x - \frac{1}{2}x^2 \right]_{x=0}^1 = 3/2 \end{aligned}$$

## Stokes's Theorem Example 2

$$S : x + y + z = 1 \text{ with } x, y, z \geq 0; \quad \mathbf{u} = (z, x, y); \quad \int_C \mathbf{u} \cdot d\mathbf{r} = 3/2.$$



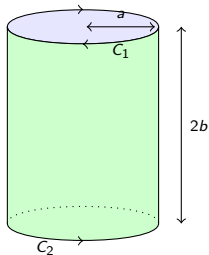
On the other hand, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ z & x & y \end{bmatrix} = (1, 1, 1).$

The shadow of  $S$  in the  $xy$ -plane is the triangle  $D$  shown on the right. The surface has the form  $z = f(x, y)$ , where  $f(x, y) = 1 - x - y$  and  $(x, y)$  lies in  $D$ , so  $d\mathbf{A} = (-f_x, -f_y, 1) dx dy = (1, 1, 1) dx dy$ . This gives

$$\begin{aligned} \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} &= \int_D (1, 1, 1) \cdot (1, 1, 1) dx dy = 3 \int_{x=0}^1 \int_{y=0}^{1-x} dy dx \\ &= 3 \int_{x=0}^1 (1-x) dx = 3 \left[ x - \frac{1}{2}x^2 \right]_{x=0}^1 = 3/2 = \int_C \mathbf{u} \cdot d\mathbf{r}. \end{aligned}$$

## Stokes's Theorem Example 3

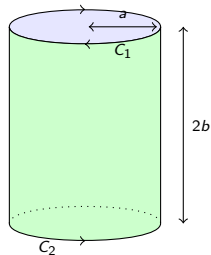
$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  
 $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  
 $\mathbf{u} = (-zy, zx, z^2)$ .



## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  
 $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  
 $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

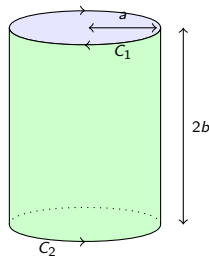


## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  
 $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  
 $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$



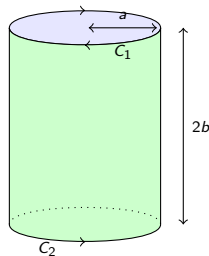
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  
 $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  
 $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$





## Stokes's Theorem Example 3

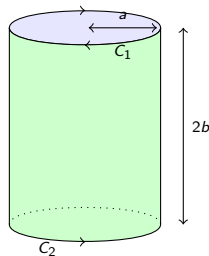
$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  
 $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  
 $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



## Stokes's Theorem Example 3

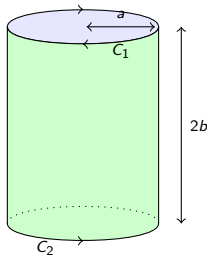
$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  
 $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  
 $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$



## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

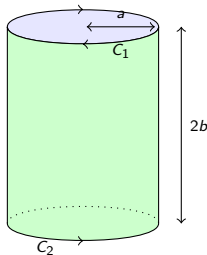
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz$$



## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

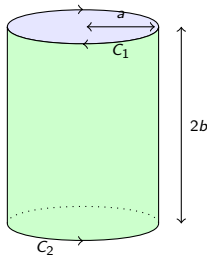
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



## Stokes's Theorem Example 3

$S$  = cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

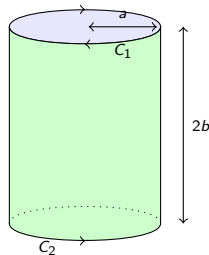
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis.

## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

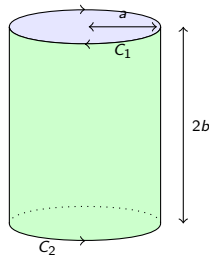
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix}$$

## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

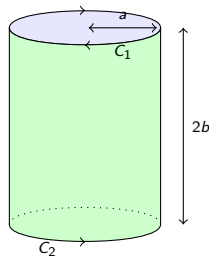
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix} = (0 - x, -y - 0, z - (-z))$$

## Stokes's Theorem Example 3

$S$  = cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

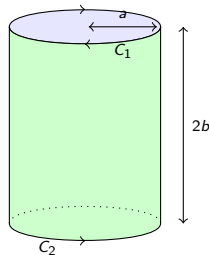
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix} = (0 - x, -y - 0, z - (-z)) = (-x, -y, 2z).$$



## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

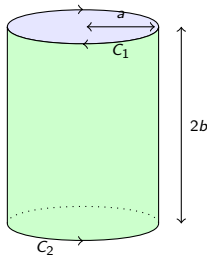
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix} = (0 - x, -y - 0, z - (-z)) = (-x, -y, 2z).$$

On the surface  $S$  this becomes  $\text{curl}(\mathbf{u}) = (-a \cos(\theta), -a \sin(\theta), 2z)$

## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

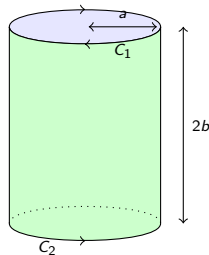
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix} = (0 - x, -y - 0, z - (-z)) = (-x, -y, 2z).$$

On the surface  $S$  this becomes  $\text{curl}(\mathbf{u}) = (-a \cos(\theta), -a \sin(\theta), 2z)$ , so

$$\text{curl}(\mathbf{u}) \cdot d\mathbf{A} = (-a^2 \cos^2(\theta) - a^2 \sin^2(\theta)) d\theta dz$$

## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

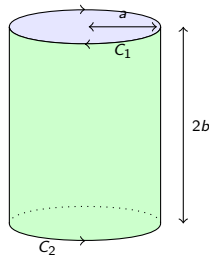
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix} = (0 - x, -y - 0, z - (-z)) = (-x, -y, 2z).$$

On the surface  $S$  this becomes  $\text{curl}(\mathbf{u}) = (-a \cos(\theta), -a \sin(\theta), 2z)$ , so

$$\text{curl}(\mathbf{u}) \cdot d\mathbf{A} = (-a^2 \cos^2(\theta) - a^2 \sin^2(\theta)) d\theta dz = -a^2 d\theta dz$$

## Stokes's Theorem Example 3

$S$  = cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

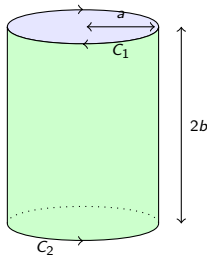
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix} = (0 - x, -y - 0, z - (-z)) = (-x, -y, 2z).$$

On the surface  $S$  this becomes  $\text{curl}(\mathbf{u}) = (-a \cos(\theta), -a \sin(\theta), 2z)$ , so

$$\text{curl}(\mathbf{u}) \cdot d\mathbf{A} = (-a^2 \cos^2(\theta) - a^2 \sin^2(\theta)) d\theta dz = -a^2 d\theta dz$$

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -a^2 \int_{\theta=0}^{2\pi} \int_{z=-b}^b d\theta dz$$

## Stokes's Theorem Example 3

$S$  = cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

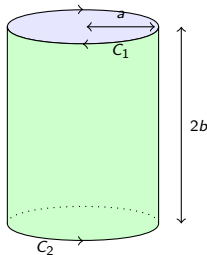
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix} = (0 - x, -y - 0, z - (-z)) = (-x, -y, 2z).$$

On the surface  $S$  this becomes  $\text{curl}(\mathbf{u}) = (-a \cos(\theta), -a \sin(\theta), 2z)$ , so

$$\text{curl}(\mathbf{u}) \cdot d\mathbf{A} = (-a^2 \cos^2(\theta) - a^2 \sin^2(\theta)) d\theta dz = -a^2 d\theta dz$$

$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -a^2 \int_{\theta=0}^{2\pi} \int_{z=-b}^b d\theta dz = -a^2 \times 2\pi \times 2b$$

## Stokes's Theorem Example 3

$S$  = cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

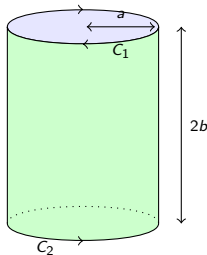
$$\mathbf{r} = (x, y, z) = (a \cos(\theta), a \sin(\theta), z)$$

$$\mathbf{r}_\theta = (-a \sin(\theta), a \cos(\theta), 0)$$

$$\mathbf{r}_z = (0, 0, 1)$$

$$\mathbf{r}_\theta \times \mathbf{r}_z = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -a \sin(\theta) & a \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix} = (a \cos(\theta), a \sin(\theta), 0)$$

$$d\mathbf{A} = (\mathbf{r}_\theta \times \mathbf{r}_z) d\theta dz = a(\cos(\theta), \sin(\theta), 0) d\theta dz.$$



Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix} = (0 - x, -y - 0, z - (-z)) = (-x, -y, 2z).$$

On the surface  $S$  this becomes  $\text{curl}(\mathbf{u}) = (-a \cos(\theta), -a \sin(\theta), 2z)$ , so

$$\text{curl}(\mathbf{u}) \cdot d\mathbf{A} = (-a^2 \cos^2(\theta) - a^2 \sin^2(\theta)) d\theta dz = -a^2 d\theta dz$$

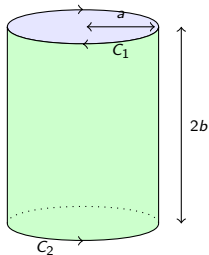
$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -a^2 \int_{\theta=0}^{2\pi} \int_{z=-b}^b d\theta dz = -a^2 \times 2\pi \times 2b = -4\pi a^2 b.$$

## Stokes's Theorem Example 3

$S = \text{cylinder: } r = a \text{ with } -b \leq z \leq b \text{ and}$   
 $0 \leq \theta \leq 2\pi. \mathbf{u} = (-zy, zx, z^2). \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b.$

---

Boundary of  $S$ :  $C_1$  and  $C_2$ .

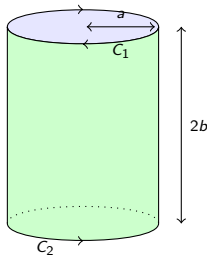


## Stokes's Theorem Example 3

$S = \text{cylinder: } r = a \text{ with } -b \leq z \leq b \text{ and}$   
 $0 \leq \theta \leq 2\pi. \mathbf{u} = (-zy, zx, z^2). \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b.$

---

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis.





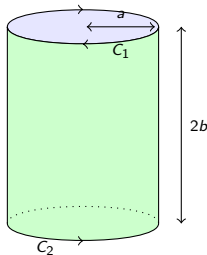
## Stokes's Theorem Example 3

$S = \text{cylinder: } r = a \text{ with } -b \leq z \leq b \text{ and } 0 \leq \theta \leq 2\pi. \mathbf{u} = (-zy, zx, z^2). \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b.$

---

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$



## Stokes's Theorem Example 3

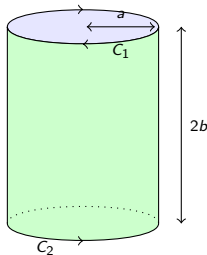
$S = \text{cylinder: } r = a \text{ with } -b \leq z \leq b \text{ and } 0 \leq \theta \leq 2\pi. \mathbf{u} = (-zy, zx, z^2). \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b.$

---

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  
 $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

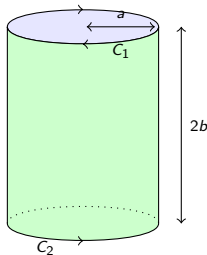
---

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$

On  $C_1$ :  $d\mathbf{r} = (-a \sin(t), -a \cos(t), 0) dt$



## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

---

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

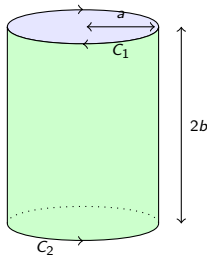
$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$

On  $C_1$ :

$$d\mathbf{r} = (-a \sin(t), -a \cos(t), 0) dt$$

$$\mathbf{u} = (-zy, zx, z^2)$$



## Stokes's Theorem Example 3

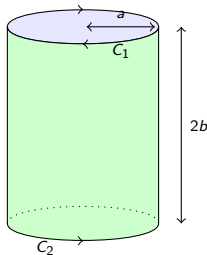
$S = \text{cylinder: } r = a \text{ with } -b \leq z \leq b \text{ and } 0 \leq \theta \leq 2\pi. \mathbf{u} = (-zy, zx, z^2). \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b.$

---

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$d\mathbf{r} = (-a \sin(t), -a \cos(t), 0) dt$$
$$\mathbf{u} = (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2)$$

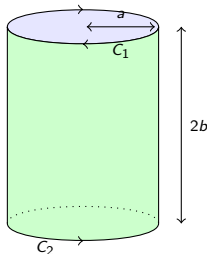
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$d\mathbf{r} = (-a \sin(t), -a \cos(t), 0) dt$$
$$\mathbf{u} = (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2)$$
$$\mathbf{u} \cdot d\mathbf{r} = -a^2 b \sin^2(t) - a^2 b \cos^2(t)$$

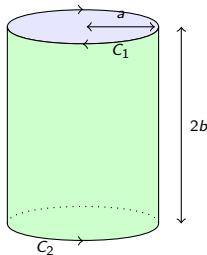
## Stokes's Theorem Example 3

$S = \text{cylinder: } r = a \text{ with } -b \leq z \leq b \text{ and } 0 \leq \theta \leq 2\pi. \mathbf{u} = (-zy, zx, z^2). \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b.$

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \end{aligned}$$

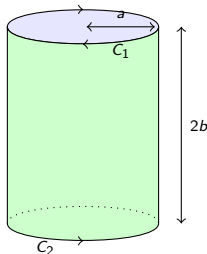
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \\ \int_{C_1} \mathbf{u} \cdot d\mathbf{r} &= \int_{t=0}^{2\pi} -a^2 b dt \end{aligned}$$



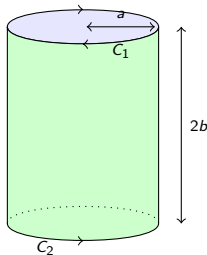
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \\ \int_{C_1} \mathbf{u} \cdot d\mathbf{r} &= \int_{t=0}^{2\pi} -a^2 b dt = -2\pi a^2 b. \end{aligned}$$

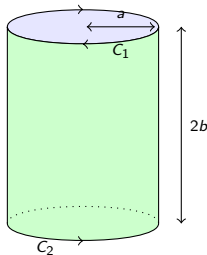
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \\ \int_{C_1} \mathbf{u} \cdot d\mathbf{r} &= \int_{t=0}^{2\pi} -a^2 b dt = -2\pi a^2 b. \end{aligned}$$

$C_2$  is similar:  $d\mathbf{r} = (-a \sin(t), a \cos(t), 0) dt$

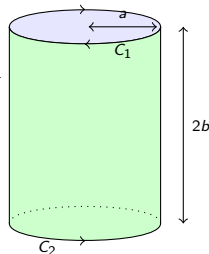
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \\ \int_{C_1} \mathbf{u} \cdot d\mathbf{r} &= \int_{t=0}^{2\pi} -a^2 b dt = -2\pi a^2 b. \end{aligned}$$

$C_2$  is similar:  $d\mathbf{r} = (-a \sin(t), a \cos(t), 0) dt$ ,  $\mathbf{u} = (ab \sin(t), -ab \cos(t), b^2)$

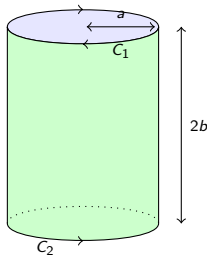
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \\ \int_{C_1} \mathbf{u} \cdot d\mathbf{r} &= \int_{t=0}^{2\pi} -a^2 b dt = -2\pi a^2 b. \end{aligned}$$

$C_2$  is similar:  $d\mathbf{r} = (-a \sin(t), a \cos(t), 0) dt$ ,  $\mathbf{u} = (ab \sin(t), -ab \cos(t), b^2)$ ,  
 $\mathbf{u} \cdot d\mathbf{r} = -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b$

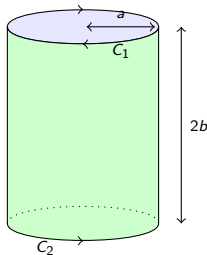
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \\ \int_{C_1} \mathbf{u} \cdot d\mathbf{r} &= \int_{t=0}^{2\pi} -a^2 b dt = -2\pi a^2 b. \end{aligned}$$

$C_2$  is similar:  $d\mathbf{r} = (-a \sin(t), a \cos(t), 0) dt$ ,  $\mathbf{u} = (ab \sin(t), -ab \cos(t), b^2)$ ,  
 $\mathbf{u} \cdot d\mathbf{r} = -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b$ ,  $\int_{C_2} \mathbf{u} \cdot d\mathbf{r} = -2\pi a^2 b$ .

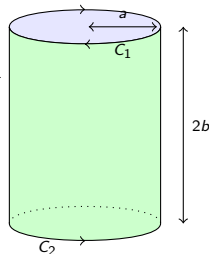
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \\ \int_{C_1} \mathbf{u} \cdot d\mathbf{r} &= \int_{t=0}^{2\pi} -a^2 b dt = -2\pi a^2 b. \end{aligned}$$

$C_2$  is similar:  $d\mathbf{r} = (-a \sin(t), a \cos(t), 0) dt$ ,  $\mathbf{u} = (ab \sin(t), -ab \cos(t), b^2)$ ,  $\mathbf{u} \cdot d\mathbf{r} = -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b$ ,  $\int_{C_2} \mathbf{u} \cdot d\mathbf{r} = -2\pi a^2 b$ . Putting these together, we get  $\int_C \mathbf{u} \cdot d\mathbf{r} = -4\pi a^2 b$

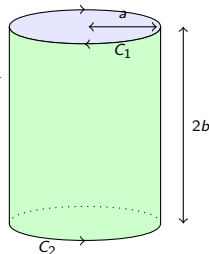
## Stokes's Theorem Example 3

$S =$  cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ .  $\mathbf{u} = (-zy, zx, z^2)$ .  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b$ .

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \\ \int_{C_1} \mathbf{u} \cdot d\mathbf{r} &= \int_{t=0}^{2\pi} -a^2 b dt = -2\pi a^2 b. \end{aligned}$$

$C_2$  is similar:  $d\mathbf{r} = (-a \sin(t), a \cos(t), 0) dt$ ,  $\mathbf{u} = (ab \sin(t), -ab \cos(t), b^2)$ ,  $\mathbf{u} \cdot d\mathbf{r} = -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b$ ,  $\int_{C_2} \mathbf{u} \cdot d\mathbf{r} = -2\pi a^2 b$ . Putting these together, we get  $\int_C \mathbf{u} \cdot d\mathbf{r} = -4\pi a^2 b$ , which is the same as  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A}$ , as expected.