

## Vector Spaces and Fourier Theory — Problem Sheet 3

**Solution 1.** Consider a polynomial  $f \in U$ , say  $f(x) = ax^2 + bx + c$ . We have  $f(0) = c$ , so  $f \in V$  iff  $c = 0$  iff  $f(x) = ax^2 + bx$  for some  $a, b \in \mathbb{R}$ . On the other hand, we have

$$f(1) + f(-1) = (a + b + c) + (a - b + c) = 2(a + c),$$

so  $f \in W$  iff  $c = -a$ , so  $f(x) = a(x^2 - 1) + bx$  for some  $a, b \in \mathbb{R}$ . Thus  $f \in V \cap W$  iff  $c = 0$  and also  $c = -a$ , which means that  $a = c = 0$ , so  $f(x) = bx$  for some  $b$ . This shows that  $V \cap W$  is as claimed.

On the other hand, given an arbitrary quadratic polynomial  $f(x) = ax^2 + bx + c$  we can put  $g(x) = (a + c)x^2$  and  $h(x) = bx - c(x^2 - 1)$ . We then have  $g(0) = 0$  and  $h(1) + h(-1) = 0$ , so  $g \in V$  and  $h \in W$ , and  $f = g + h$ . This shows that  $V + W = U$ .

**Aside:** How did we find this  $g$  and  $h$ ? We need  $g$  to be an element of  $V$ , so  $g$  must have the form  $g(x) = px^2 + qx$  for some  $p, q$ . We also need  $h$  to be an element of  $W$ , so  $h$  must have the form  $h(x) = r(x^2 - 1) + sx$  for some  $r, s$ . Finally, we need  $f = g + h$ , which means that

$$ax^2 + bx + c = (px^2 + qx) + (r(x^2 - 1) + sx) = (p + r)x^2 + (q + s)x - r.$$

By comparing coefficients we see that  $a = p + r$  and  $b = q + s$  and  $c = -r$ , so  $r = -c$  and  $p = a - r = a + c$  and  $s = b - q$  with  $q$  arbitrary. We can choose to take  $q = 0$ , giving  $s = b$  and so  $g(x) = px^2 + qx = (a + c)x^2$  and  $h(x) = r(x^2 - 1) + sx = -c(x^2 - 1) + bx$  as before.

**Solution 2.** Firstly, it is clear that  $\alpha \begin{bmatrix} u \\ v \end{bmatrix}$  can only be zero if  $u = v = 0$ , so  $\ker(\alpha) = 0$ , so  $\alpha$  is injective. Next, if  $A \in \text{image}(\alpha)$  then  $A = \begin{bmatrix} u & -u \\ v & -v \end{bmatrix}$  for some  $u$  and  $v$ , so  $A \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} u & -u \\ v & -v \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ . Conversely, suppose we have a matrix  $A$  with  $A \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ . We can write  $A = \begin{bmatrix} u & s \\ t & v \end{bmatrix}$  for some  $u, s, t$  and  $v$ , and we must have

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} u & s \\ t & v \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} u+s \\ t+v \end{bmatrix}.$$

This means that  $s = -u$  and  $t = -v$ , so  $A = \begin{bmatrix} u & -u \\ -v & v \end{bmatrix} = \alpha \begin{bmatrix} u \\ v \end{bmatrix}$ , so  $A \in \text{image}(\alpha)$ . This proves that  $\text{image}(\alpha) = \{A \mid A \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 0\}$ , as claimed.

**Solution 3.** (a)  $\phi \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} - \frac{a+d}{2} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} (a-d)/2 & b \\ c & (d-a)/2 \end{bmatrix}$

(b) We have  $\text{trace}(I) = 2$ , so  $\phi(I) = I - \frac{1}{2} \cdot 2I = 0$ , so  $aI \in \ker(\phi)$  for all  $a$ . On the other hand, if  $A \in \ker(\phi)$  then  $A - \frac{1}{2} \text{trace}(A)I = 0$ , so  $A = \frac{1}{2} \text{trace}(A)I$ , which is a multiple of  $I$ . Alternatively, we can write  $A$  as  $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$ , and then if  $\phi(A) = 0$  then part (a) gives  $a - d = b = c = 0$ , so  $A = \begin{bmatrix} a & 0 \\ 0 & a \end{bmatrix} = aI$ . Either way, this completes the proof that  $\ker(\phi) = \{aI \mid a \in \mathbb{R}\}$ .

(c) For any matrix  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ , we have

$$\text{trace}(\phi(A)) = \text{trace} \left( \begin{bmatrix} (a-d)/2 & b \\ c & (d-a)/2 \end{bmatrix} \right) = \frac{a-d}{2} + \frac{d-a}{2} = 0.$$

Thus,  $\text{image}(\phi) \subseteq \{B \in M_2\mathbb{R} \mid \text{trace}(B) = 0\}$ .

Conversely, suppose we have a matrix  $B$  with  $\text{trace}(B) = 0$ ; we must show that  $B \in \text{image}(\phi)$ . We thus need to find a matrix  $A$  such that  $\phi(A) = B$ . In fact we have  $\phi(B) = B - \frac{1}{2} \text{trace}(B)I = B - 0 \cdot I = B$ , so we can just take  $A = B$ . This completes the proof that  $\text{image}(\phi) = \{B \mid \text{trace}(B) = 0\}$ .

**Aside:** If we had not noticed that  $\phi(B) = B$ , what would we have done? We would have  $B = \begin{bmatrix} p & q \\ r & -p \end{bmatrix}$  for some  $p, q, r$ , and we would need to find a matrix  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$  with  $\phi(A) = B$ . Using part (a) we see that this reduces to the equations  $(a-d)/2 = p$  and  $b = q$  and  $c = r$  and  $(d-a)/2 = -p$ . These can be solved to give  $a = 2p + d$  and  $b = q$  and  $c = r$  with  $d$  arbitrary. We could take  $d = 0$ , giving  $A = \begin{bmatrix} 2p & q \\ r & 0 \end{bmatrix}$ , or we could take  $d = -p$  giving  $A = \begin{bmatrix} p & q \\ r & -p \end{bmatrix} = B$  as before.

**Solution 4.** (a)  $\phi(f) = \begin{bmatrix} [ax^3/3 + bx^2/2 + cx]_{-1}^0 \\ [ax^3/3 + bx^2/2 + cx]_{-1}^1 \\ [ax^3/3 + bx^2/2 + cx]_{0}^1 \end{bmatrix} = \begin{bmatrix} a/3 - b/2 + c \\ 2a/3 + 2c \\ a/3 + b/2 + c \end{bmatrix}$

- (b) We have  $f \in \ker(\phi)$  iff  $\phi(f) = 0$  iff  $a/3 - b/2 + c = 0$  and  $2a/3 + 2c = 0$  and  $a/3 + b/2 + c = 0$ . By subtracting the first and third equations we see that this implies  $b = 0$ , and the second equation gives  $a = -3c$ , so  $f(x) = ax^2 + bx + c = -3cx^2 + c = c(1 - 3x^2)$ . It follows that  $\ker(\phi) = \{c(1 - 3x^2) \mid c \in \mathbb{R}\}$ .
- (c) We need

$$\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \phi(px + q) = \begin{bmatrix} -p/2+q \\ 2q \\ p/2+q \end{bmatrix},$$

so

$$\begin{aligned} -p/2 + q &= 1 \\ 2q &= 1 \\ p/2 + q &= 0. \end{aligned}$$

These equations have the unique solution  $p = -1$  and  $q = 1/2$ , so  $g_+(x) = \frac{1}{2} - x$ .

- (d) We now have  $g_-(x) = \frac{1}{2} + x$ , and using the formula in (a) we see that  $\phi(g_-) = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$  as required.
- (e) Now put

$$W = \{[u, v, w]^T \in \mathbb{R}^3 \mid v = u + w\} = \{[u, u + w, w]^T \mid u, w \in \mathbb{R}\}.$$

The claim is that  $W = \text{image}(\phi)$ . Firstly, for any  $f$  we certainly have

$$\int_{-1}^1 f(x) dx = \int_{-1}^0 f(x) dx + \int_0^1 f(x) dx,$$

so  $\phi(f) \in W$ , which proves that  $\text{image}(\phi) \subseteq W$ . On the other hand, given a vector  $\mathbf{x} = [u, u + w, w]^T \in W$ , we note that

$$\phi(ug_+ + wg_-) = u\phi(g_+) + w\phi(g_-) = u \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + w \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} u \\ u+w \\ w \end{bmatrix} = \mathbf{x},$$

so  $\mathbf{x} \in \text{image}(\phi)$ . This shows that  $W \subseteq \text{image}(\phi)$ , so  $W = \text{image}(\phi)$ .

- Solution 5.** (a) This map is injective but not surjective, and so is not an isomorphism. Indeed, if  $\begin{bmatrix} x \\ y \\ x \end{bmatrix} = 0$ , then clearly  $\begin{bmatrix} x \\ y \end{bmatrix} = 0$ . In other words, if  $\phi(\mathbf{u}) = 0$ , then  $\mathbf{u} = 0$ , which means that  $\ker(\phi) = 0$ , which means that  $\phi$  is injective. On the other hand, the vector  $\mathbf{e}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$  is clearly not of the form  $\begin{bmatrix} x \\ y \\ x \end{bmatrix}$ , so it does not lie in the image of  $\phi$ , so  $\phi$  is not surjective.
- (b) This map is surjective but not injective, and so is not an isomorphism. Indeed, the vector  $\mathbf{u} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$  has  $\phi(\mathbf{u}) = 0$ , so  $\mathbf{u} \in \ker(\phi)$ , so  $\ker(\phi) \neq 0$ , so  $\phi$  is not injective. On the other hand, for any vector  $\mathbf{v} = \begin{bmatrix} p \\ q \end{bmatrix} \in \mathbb{R}^2$  we see that

$$\phi \begin{bmatrix} p+q \\ q \\ 0 \end{bmatrix} = \begin{bmatrix} (p+q)-q \\ q-0 \end{bmatrix} = \begin{bmatrix} p \\ q \end{bmatrix} = \mathbf{v},$$

so  $\mathbf{v} \in \text{image}(\phi)$ . As this works for any  $\mathbf{v} \in \mathbb{R}^2$ , we deduce that  $\text{image}(\phi) = \mathbb{R}^2$ , so  $\phi$  is surjective.

**Aside:** How did we find this? We need to find a vector  $\mathbf{u} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$  with  $\phi(\mathbf{u}) = \mathbf{v} = \begin{bmatrix} p \\ q \end{bmatrix}$ . This reduces to the equations  $x - y = p$  and  $y - z = q$ , giving  $x = p + q + z$  and  $y = q + z$  with  $z$  arbitrary. We could take  $z = 0$ , giving  $\mathbf{u} = [p + q, q, 0]^T$  as before. Alternatively, we could take  $z = -q$  giving  $\mathbf{u} = [p, 0, -q]^T$ .

- (c) If  $f(x) = ax^2 + bx + c$  then

$$\begin{aligned} f(x) &= ax^2 + bx + c & f(0) &= c \\ f'(x) &= 2ax + b & f'(0) &= b \\ f''(x) &= 2a & f''(0) &= 2a, \end{aligned}$$

so

$$\phi(ax^2 + bx + c) = [c, b, 2a]^T.$$

Now define  $\psi: \mathbb{R}^3 \rightarrow \mathbb{R}[x]_{\leq 2}$  by  $\psi([p, q, r]^T) = \frac{1}{2}rx^2 + qx + p$ . We find that  $\psi(\phi(f)) = f$  (for all  $f \in \mathbb{R}[x]_{\leq 2}$ ), and  $\phi(\psi([p, q, r]^T)) = [p, q, r]^T$ . This means that  $\psi$  is an inverse for  $\phi$ , so  $\phi$  is an isomorphism (and so is both injective and surjective).

- (d) This is neither injective nor surjective, and so is not an isomorphism. It is not injective because  $\phi \begin{bmatrix} 1 \\ -1 \end{bmatrix} = 0$ , which means that  $\phi$  has nonzero kernel. Moreover, the matrix  $I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$  does not have the form  $\begin{bmatrix} 0 & x+y \\ x+y & 0 \end{bmatrix}$  for any  $x$  and  $y$ , so  $I \notin \text{image}(\phi)$ , so  $\phi$  is not surjective.
- (e) This is surjective but not injective, and so is not an isomorphism. It is not injective, because if we put  $g(x) = x$  then

$$\int_{-1}^1 g(x) dx = \int_{-1}^1 x dx = \left[ \frac{1}{2}x^2 \right]_{-1}^1 = \frac{1}{2}(1^2 - (-1)^2) = 0.$$

This shows that  $g$  is a nonzero element of  $\ker(\phi)$ , so  $\phi$  cannot be injective. On the other hand, given any  $t \in \mathbb{R}$  we can let  $h(x)$  be the constant function with value  $t/2$ , and we find that  $\phi(h) = \int_{-1}^1 h(x) dx = 2 \cdot (t/2) = t$ , showing that  $t \in \text{image}(\phi)$ . This works for any  $t$ , so  $\text{image}(\phi) = \mathbb{R}$ , so  $\phi$  is surjective.

**Solution 6.** Consider a vector  $\mathbf{u}$  in  $L \cap M$ . We must have  $\mathbf{u} = \begin{bmatrix} s \\ 2s \end{bmatrix}$  for some  $s$  (because  $\mathbf{u} \in L$ ) and  $\mathbf{u} = \begin{bmatrix} 2t \\ t \end{bmatrix}$  for some  $t$  (because  $\mathbf{u} \in M$ ). This means that  $s = 2t$  and  $t = 2s$ . If we substitute the second of these equations in the first we get  $s = 4s$ , so  $3s = 0$ , so  $s = 0$ , so  $t = 0$  and  $\mathbf{u} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ . This shows that  $L \cap M = 0$ .

Now consider an arbitrary vector  $\mathbf{u} = \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2$ . We want to show that this lies in  $L + M$ , so we must find vectors  $\mathbf{v} \in L$  and  $\mathbf{w} \in M$  such that  $\mathbf{u} = \mathbf{v} + \mathbf{w}$ . In other words, we must find numbers  $s$  and  $t$  such that  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} s \\ 2s \end{bmatrix} + \begin{bmatrix} 2t \\ t \end{bmatrix}$ , so

$$\begin{aligned} x &= s + 2t \\ y &= 2s + t. \end{aligned}$$

These equations have the (unique) solution

$$\begin{aligned} t &= (2x - y)/3 \\ s &= (2y - x)/3 \end{aligned}$$

so we can put

$$\mathbf{v} = \begin{bmatrix} s \\ 2s \end{bmatrix} = \begin{bmatrix} (2y-x)/3 \\ (4y-2x)/3 \end{bmatrix} \quad \mathbf{w} = \begin{bmatrix} 2t \\ t \end{bmatrix} = \begin{bmatrix} (4x-2y)/3 \\ (2x-y)/3 \end{bmatrix}.$$

We then have  $\mathbf{v} \in L$  and  $\mathbf{w} \in M$  and  $\mathbf{u} = \mathbf{v} + \mathbf{w}$ , so  $\mathbf{u} \in L + M$ . This works for any vector  $\mathbf{u} \in \mathbb{R}^2$ , so  $\mathbb{R}^2 = L + M$  as claimed.

**Solution 7.** If  $A \in V \cap W$  then  $A = A^T$  (because  $A \in V$ ) and also  $A^T = -A$  (because  $A \in W$ ) so  $A = -A$ . We now add  $A$  to both sides to get  $2A = 0$ , and divide by 2 to get  $A = 0$ . This shows that  $V \cap W = 0$ . Now consider an arbitrary matrix  $A \in U$ . Put  $A_+ = (A + A^T)/2$  and  $A_- = (A - A^T)/2$ . Then  $A_+ + A_- = A$ . Moreover, we have

$$\begin{aligned} A_+^T &= (A^T + A^{TT})/2 = (A^T + A)/2 = (A + A^T)/2 = A_+ \\ A_-^T &= (A^T - A^{TT})/2 = (A^T - A)/2 = -(A - A^T)/2 = -A_- \end{aligned}$$

which shows that  $A_+ \in V$  and  $A_- \in W$ . As  $A = A_+ + A_-$  with  $A_+ \in V$  and  $A_- \in W$ , we have  $A \in V + W$ . This works for any  $A \in U$ , so  $U = V + W$  as claimed.